

GOVERNMENT OF ANGUILLA PROCUREMENT NOTICE



Anguilla Social Security Board

Sealing of Roof and Securing of AC Units PROCUREMENT# 2024/SSB/02

The Anguilla Social Security Board (ASSB) intends to apply a budgetary allocation to payments under a contract for the Sealing of Roof and Securing of AC Units at the Social Security Building Complex. The ASSB now invites sealed bids from eligible bidders for the Sealing of Roof and Securing of AC Units, as defined within the bidding documents. The contract period is for Two (2) weeks with the option of one (1) week extension at the discretion of ASSB.

Bidding will be conducted through a Competitive Bid procedure in keeping with the Public Procurement and Contract Administration Acts and Regulations.

Interested bidders may obtain further information from and inspect the bidding documents at the address below between the hours of 8:00 am and 4:00 pm:

Procurement Office Ministry of Finance Government of Anguilla The Secretariat (Upstairs) The Valley Anguilla

A complete set of bidding documents may be purchased by interested bidders upon payment of a non-refundable fee of **EC\$100.00** payable at the Anguilla Social Security Board. The bidding documents can then be collected from the Procurement Office upon presentation of the receipt obtained from the Anguilla Social Security Board. A pre-bid meeting will be held at The Ministry of Finance Conference Room on *Thursday*, 22nd February, 2024 at 2:00 p.m.

Bids should be received no later than *Thursday*, 28th *March*, 2024 at 12:00 noon. Late bids will be rejected. Bids will be opened publicly at the address above on *Thursday*, 28th *March* 2024 at 1:15 p.m. The SSB and the GOA is not bound to accept the lowest of any bids. This bid process may be cancelled or rejected without any liability to SSB and GOA.

Please direct any inquiries to the Chief Procurement Officer at the Procurement Office, Procurement.Mailbox@gov.ai, on or before *Thursday*, 21st March, 2024 at 11:59 pm.

Issued: Friday, 16th February 2024